



Tsai Hsuan Lin

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National Taiwan University (Sep 2024 – Present)

Master in Information Management, Communication and Multimedia Laboratory

National Central University (Sep 2020 – Jun 2024)

BBA in Information Management, minor in Computer Science

- Relevant Courses : Artificial Intelligence and Machine Learning, Database Management, Systems Analysis and Design, Data Structures, Algorithms, Operating System, Computer Architecture, Compiler, Assembly Language
- GPA : 4.22/ 4.3 ; Honors: Presidential Award * 1, Dean’s Award * 3

Experiences

Sep 2024 – Present

Communication and Multimedia Laboratory | NTU

- Research Field : Human-Computer Interaction (HCI)
- Publication :
 - (ACM CHI EA’25) Wandering Spirit: Exploring Cooperative Mixed-Reality Gameplay with Shared Physical Props
 - Winner of Student Game Competition - Category Innovative Interfaces
 - DOI: [10.1145/3706599.3720314](https://doi.org/10.1145/3706599.3720314)
 - Contributors: Wang WenFan, Lee TingYing, *Lin TsaiHsuan*, Hsiao DuoJie, Hsieh CheHan, Tseng YuTing, and Louie Lo

Jul 2023 – Aug 2024

Field Application Engineer Intern | Intel

- Conduct AI market research and provide hands-on demos (e.g., OpenVINO, RAG), sharing insights with the team
- Developed a tool to automatically convert product information into roadmaps, addressing different needs, reducing the repetitive manual work of FAEs in preparing communication materials
- Event support for Intel Tech Tour, Computex, and OEM training sessions

Mar 2023 – Aug 2023

Web Team Member | OpenHCI

- Develop OpenHCI’23 workshop and 2023 TAICHI conference websites, both receiving 1,000+ visits from students and professors. (* TAICHI: Taiwanese Association of Computer-Human Interaction)
- Next.js Full-Stack, three.js 3D animation



Activities

- Sep 2020 – Jun 2024

NCU Swimming Team | Member

 - Train with 30+ swimmers, representing NCU in national and regional sports games
 - Compete annually in the National Intercollegiate Athletic Games with athletes from universities across Taiwan
- Sep 2020 – Jun 2022

NCU IM Student Association | Member & Co-Team Lead

 - Lead a team of 8 in organizing and executing departmental events
 - Plan and co-host career planning and experience sharing events for students



Projects

- RAG-Based Personalized Paper Writing Assistance System

2025

 - Utilized LangChain framework and quantized Llama model, exploring the differences between retrieval methods, including embedding, TF-IDF vectorizer, and BM25
 - Designed with a localized and human-in-the-loop approach, ensuring personalized, context-aware assistance while maintaining human oversight in the research process
- Taigi

2024

 - An Android speech-to-speech Taiwanese translation app that helps facilitate communication between foreign caregivers and elders
 - Created with Flutter, FastAPI, Firebase, and Fairseq translation models
- Machine Learning Projects

2023

 - **Art Classification:** Classifying artworks by artist names with custom CNN model
 - **Sentiment Analysis:** Fine-tuned BERT model to predict sentiments expressed in text
 - **Maze Solving:** Implemented with Q-learning. Take the minimum steps to get the treasures and complete the maze
- Mini-LISP Interpreter

2023

 - Simple interpreter that processes a subset of LIPS language, implemented with Flex and BISON
- Soccer Game

2022

 - A soccer game written in x86 assembly language



Skills

- Programming

C/C#, Python, Java, html/css, JavaScript, SQL, Assembly
- Language

Japanese: JLPT N2
English: TOEIC 910/ 990, GEPT High-Intermediate Level